Media and Technology Essential Standards	K-12 Media and Technology Description
K-2 Media and Technology Essential Standards (Benchmarks):	3-5 Media and Technology Essential Standards (Benchmarks):
6-8 Media and Technology Essential Standards (Benchmarks):	9-12 Media and Technology Essential Standards (Benchmarks):

K-12 Media and Technology Standards

The K-12 Media and Technology Standards for Bloomington Public Schools are organized into three strands:

- **Reading and Information Literacy** instruction in the Bloomington Public Schools ensures our students pursue and appreciate reading and engage in the research process.
- **Digital Literacy** instruction in the Bloomington Public Schools ensures our students use technology to innovate & create, communicate & collaborate, and understand how technology works.
- **Digital Citizenship** instruction in the Bloomington Public Schools ensures students use technology to engage in positive, safe, legal, and ethical online behaviors.

K-2 Media and Technology Essential Standards (Benchmarks):

Reading & Information Literacy
1. Use the writing process, media and visual literacy, and technology skills to create products that express new understandings.
2. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.
3. Assess the quality and effectiveness of the learning product.

Digital Citizenship
1. Engage in positive, safe, legal, and ethical behavior when using networked devices.

Digital Literacy
None

Strand	Benchmark
Reading & Information Literacy *Appreciate and pursue reading and engage in the research process*	**1. Use the writing process, media and visual literacy, and technology skills to create products that express new understandings.**
	2. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.
	3. Assess the quality and effectiveness of the learning product.

Strand	Benchmark
Digital Citizenship *Be responsible, safe and ethical online*	**1. Engage in positive, safe, legal, and ethical behavior when using networked devices.**

Strand	Benchmark
Digital Literacy *Innovate & create, Communicate & collaborate, and understand how technology works*	No essential benchmarks meeting proficiency at this level.

3-5 Media and Technology Essential Standards (Benchmarks):

Reading & Information Literacy
1. Demonstrate confidence and self-direction by making independent choices in the selection of resources and information.
2. Use the writing process, media and visual literacy, and technology skills to create products that express new understandings.
3. Determine how to act on information (accept, reject, modify).
4. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.
5. Assess the quality and effectiveness of the learning product.

Digital Citizenship
1. Know what steps can you take if you encounter online bullying.
2. Be safe while interacting with others online.
3. Create a secure password
4. Engage in positive, safe, legal, and ethical behavior when using networked devices

Digital Literacy
1. Contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.
2. Collaborate with others to exchange ideas, develop new understandings, make decisions, and solve problems.
3. Use technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.

Strand	Benchmark
Reading & Information Literacy *Appreciate and pursue reading and engage in the research process*	**1. Demonstrate confidence and self-direction by making independent choices in the selection of resources and information.**
	2. Use the writing process, media and visual literacy, and technology skills to create products that express new understandings.
	3. Determine how to act on information (accept, reject, modify).
	4. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.
	5. Assess the quality and effectiveness of the learning product.

Strand	Benchmark
Digital Citizenship *Be responsible, safe and ethical online*	**1. Know what steps to take if you encounter online bullying.**
	2. Be safe while interacting with others online.
	3. Create a secure password.
	4. Engage in positive, safe, legal, and ethical behavior when using networked devices.

Strand	Benchmark
Digital Literacy *Innovate & create, Communicate & collaborate, and understand how technology works*	**1. Contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.**
	2. Collaborate with others to exchange ideas, develop new understandings, make decisions, and solve problems.
	3. Use technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.

6-8 Media and Technology Essential Standards (Benchmarks):

Reading & Information Literacy

1. Make sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias**.**
2. Demonstrate adaptability by changing the inquiry focus, questions, resources, or strategies when necessary to achieve success.
3. Respect copyright/intellectual property rights of creators and producers.
4. Determine how to act on information (accept, reject, modify).
5. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.

Digital Citizenship

1. Know what steps to take if you encounter online bullying.
2. Identify which factors intensify cyberbullying and online cruelty, and what can you do to lessen them.
3. Be safe while interacting with others online
4. Know appropriate information to share online.
5. Ensure emails (and all digital communication) are clear and respectful.

Digital Literacy

1. Collaborate with others to exchange ideas, develop new understandings, make decisions, and solve problems.
2. Use technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.
3. Know and use a deliberate design process for generating ideas, testing theories, creating innovative artifacts or solving authentic problems.

Strand	Benchmark
Reading & Information Literacy *Appreciate and pursue reading and engage in the research process*	**1. Make sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias.**
	2. Demonstrate adaptability by changing the inquiry focus, questions, resources, or strategies when necessary to achieve success.
	3. Respect copyright/intellectual property rights of creators and producers.
	4. Determine how to act on information (accept, reject, modify).
	5. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.

Strand	Benchmark
Digital Citizenship *Be responsible, safe and ethical online*	**1. Know what steps to take if you encounter online bullying.**
	2. Identify which factors intensify cyberbullying and online cruelty, and what can you do to lessen them.
	3. Be safe while interacting with others online
	4. Know appropriate information to share online.
	5. Ensure emails (and all digital communication) are clear and respectful.

Strand	Benchmark
Digital Literacy *Innovate & create, Communicate & collaborate, and*	**1. Collaborate with others to exchange ideas, develop new understandings, make decisions, and solve problems.**
	2. Use technology and other information tools to organize and display knowledge and

understand how technology works	**understanding in ways that others can view, use, and assess.**
	3. Know and use a deliberate design process for generating ideas, testing theories, creating innovative artifacts or solving authentic problems.

9-12 Media and Technology Essential Standards (Benchmarks):

Reading & Information Literacy
1. Make sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias.
2. Respect copyright/intellectual property rights of creators and producers.
3. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.

Digital Citizenship
1. Judge the intentions and impact of people's words and actions online.
2. Cultivate and manage your digital identity and reputation and be aware of the permanence of their actions in the digital world.
3. Engage in positive, safe, legal, and ethical behavior when using networked devices.
4. Demonstrate an understanding of and respect for the rights and obligations of using and sharing intellectual property.

Digital Literacy
1. Use digital tools to connect with learners from a variety of backgrounds and cultures, engaging with them in ways that broaden mutual understanding and learning.
2. Use collaborative technologies to work with others, including peers, experts or community members, to examine issues and problems from multiple viewpoints.
3. Contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.
4. Use technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.
5. Demonstrate mastery of technology tools for accessing information and pursuing inquiry.
6. Understand the fundamental concepts of technology operations, demonstrate the ability to choose, use and troubleshoot current technologies and are able to transfer their knowledge to explore emerging technologies.

Strand	Benchmark
Reading & Information Literacy *Appreciate and pursue reading and engage in the research process*	**1. Make sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias.**
	2. Respect copyright/intellectual property rights of creators and producers.
	3. Show an appreciation for literature by electing to read for pleasure and expressing an interest in various literary genres.

Strand	Benchmark
Digital Citizenship *Be responsible, safe and ethical online*	**1. Judge the intentions and impact of people's words and actions online.**
	2. Cultivate and manage their digital identity and reputation and are aware of the permanence of their actions in the digital world.
	3. Engage in positive, safe, legal, and ethical behavior when using networked devices.
	4. Demonstrate an understanding of and respect for the rights and obligations of using and sharing intellectual property.

Strand	Benchmark

Digital Literacy *Innovate & create, Communicate & collaborate, and understand how technology works*	**1. Use digital tools to connect with learners from a variety of backgrounds and cultures, engaging with them in ways that broaden mutual understanding and learning**
	2. Use collaborative technologies to work with others, including peers, experts or community members, to examine issues and problems from multiple viewpoints.
	3. Contribute constructively to project teams, assuming various roles and responsibilities to work effectively toward a common goal.
	4. Use technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.
	5. Demonstrate mastery of technology tools for accessing information and pursuing inquiry.
	6. Understand the fundamental concepts of technology operations, demonstrate the ability to choose, use and troubleshoot current technologies and are able to transfer their knowledge to explore emerging technologies.